



Minecraft Child Safety Settings

Minecraft itself doesn't have a big built-in "parental control" menu but depending on how your child plays (Java Edition, Bedrock/Windows, or console), you can manage what they can do through a mix of Microsoft account family settings, platform parental controls, and server/world settings.

Bedrock Edition (Windows, iOS, Android, Xbox, PlayStation, Switch)

- **Microsoft Family Safety**
 - Log into your child's Microsoft account via family.microsoft.com.
 - You can set:
 - Screen time limits.
 - Spending limits (requires adult approval for purchases).
 - Restrictions on joining multiplayer/Realms.
 - Restrictions on adding friends.
- **Xbox/Console Parental Controls**
 - Each console (Xbox, PlayStation, Switch) has its own parental settings that allow you to:
 - Restrict online play.
 - Control voice/text chat.
 - Block joining servers or Realms.
 - Limit age-rated content.

Java Edition (PC/Mac)

Java doesn't have built-in parental settings, so you'll need to manage through:

- **Server settings:** If your child plays on your own hosted server, you can whitelist who's allowed to join, disable chat, or use plugins/mods to filter messages.
- **Launcher account:** Java Edition is tied to a Microsoft account now, so you can still apply Microsoft Family Safety rules (e.g. screen time, purchase approval).
- **Chat reporting:** Mojang added reporting and chat filters—strong language and personal info can be filtered automatically if enabled in account settings.



General Safety Options

- **Mute Chat / Toggle Chat** (both editions): You can turn chat off in settings to stop interaction with strangers.
- **Realms vs Servers:** Realms are invite-only (safer). Public servers often have less control over content and players.
- **Resource Packs / Add-ons:** Keep an eye on downloads; use only trusted sources (Marketplace or well-known modding sites).
- **Play Together Locally:** On consoles or LAN, kids can play with just friends/family without internet strangers.